S. C. Department of Natural Resources 2008 Low Country Public Drawing Deer Hunt Application

Applications must be postmarked by Friday, August 22, 2008 to be eligible for the drawing. A single check or money order, submitted by the 1st person on the application only, made payable to S.C. Department of Natural Resources must be enclosed (NOT STAPLED) with each application and mailed to LOW COUNTRY DEER HUNTS, SCDNR, PO BOX 167, COLUMBIA, SC 29202 (\$25.00 per hunter, plus \$5.50 for each resident applicant purchasing a temporary WMA permit). A person may apply only once. Application will be voided if it includes a name that has been entered more than once. After the selection process, each applicant will receive a letter of notification indicating whether the hunt party has been selected. For all unsuccessful applications, a refund check will be mailed to the first person listed on the application. The drawing is done by computer, and all blanks must applications, a refund check will be mailed to the first person listed on the application. The drawing is done by computer, and all blanks must be completed correctly. **Cancellations will not be refunded.**

1. SOCIAL SECURITY#	LAST NAME	FIRST NAME INITIAL
MAILING ADDRESS		DAYTIME TELEPHONE
CITY	STATE ZIP	
		TEMPORARY \$5.50 WMA PERMIT? YES NO
DOB:		Available to SC residents only To determine if you need a WMA Permit, please see application instructions.
2. SOCIAL SECURITY#	LAST NAME	FIRST NAME INITIAL
MAILING ADDRESS		DAYTIME TELEPHONE
CITY	STATE ZIP	TEMPORARY \$5.50 WMA PERMIT? YES NO
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CITY	STATE ZIP	
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MAILING ADDRESS		DAYTME TELEPHONE
WAILING ADDRESS		DAYTIME TELEPHONE
CITY	STATE ZIP	
		TEMPORARY \$5.50 WMA PERMIT? YES NO
DOB:		Available to SC residents only To determine if you need a WMA Permit,
		please see application instructions.
· · · · · · · · · · · · · · · · · · ·	TES PREFERRED	WILL YOU ACCEPT
1st		5th 6th ANY DATE?
1		Yes No
2	-	/ Yes No
3		/ Yes No
4	-	/ / - Yes No
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2008 Low Country Deer Hunt Application Instructions

The drawing for the Low Country Deer Hunts is combined into one computer drawing. Therefore, a hunter will be drawn to hunt only one time and on only one area. Hunters should submit ONLY ONE APPLICATION to apply for the combined hunt drawing. Please read this instruction sheet carefully. **Staff in the Columbia Office will be unable to answer questions regarding whether or not an application has been drawn.**

- 1. **LICENSE REQUIREMENTS:** Each successful applicant must have a Wildlife Management Area Permit and a Big Game Permit in addition to a valid hunting license to attend the hunt. A hunter younger than 16 years of age is not required to have a hunting license, but must be accompanied by a licensed adult 21 years of age or older who was also drawn for the same hunt.
- 2. **HUNT FEE:** A fee deposit of \$25 per hunter must accompany the application. REMIT ONLY BY A SINGLE CHECK OR MONEY ORDER MADE OUT BY THE 1ST HUNTER ON THE APPLICATION. Make check payable to S.C. Department of Natural Resources. Should the check of an applicant be returned by the bank, a \$25 service fee will be charged. If the application is not drawn, the hunt and permit fees will be refunded.
- 3. WMA PERMIT: All successful applicants must possess a WMA permit. A temporary \$5.50 WMA Permit good only for this hunt is available ONLY to SC residents and ONLY at the time of application. If selected, the notification slip indicates the \$5.50 WMA permit is included. A temporary WMA permit is not needed if you possess a Sportsman License, Junior Outdoorsman License, a regular WMA permit, a Gratis Over 64 License or are under the age of 16. (Nonresidents are NOT eligible for temporary WMA permit)
- 4. **DUPLICATE APPLICANTS:** A person may apply only once. **All applications** including the name of a duplicate applicant will be disqualified from the drawing and lose their accumulated preference.
- 5. **CHOOSING HUNT SITES & DATES:** List hunt sites and dates in the order of your choice. The selection is at the bottom of this instruction sheet. If "Yes" (under "Will you accept any date?")is checked, no dates may be excluded. If "No" is checked, then the computer will only choose from the dates you have indicated.

Preference Procedures

- 1. In order to equitably allocate the limited number of deer hunt slots, those applicants not selected will be issued a preference point for that year. Preference points will accumulate for each year that the applicant is not selected. Preference information will be stored by computer from year to year.
- 2. Applications with the most preference points will be drawn from first, the next highest number of preference points second, etc until all slots are filled.
- 3. If each person on an application does not have the same number of preference points, the person with the **least** number of preference points will be used for the drawing of the application.
- 4. The preference system will guarantee each applicant a slot eventually, IF THE APPLICANT APPLIES IN CONSECUTIVE YEARS. All preference points will be dropped if the applicant does not apply in consecutive years.
- 5. After an applicant is selected, preference points will be dropped.

Hunt Information

- 1. Only centerfire rifles are allowed. Rimfire .22 rifles, handguns and shotguns are not permitted.
- 2. All hunters must wear a coat, vest or hat of solid visible International Orange color while hunt is in progress.
- 3. All Wildlife Management Area rules and regulations apply.
- Drawn hunters who are unable to report at the required check-in must make arrangements for check-in with their assigned hunt site.

CANCELLATIONS

- 1. Once drawn, cancellations will not be refunded.
- 2. Successful applicants should contact the Columbia office (803-734-3609) if they are unable to attend the hunt.
- 3. Cancelled slots will be filled by random selection of applicants who were not drawn.
- 4. THERE WILL BE NO TRANSFERS!

HUNT SITE HUNT DATES

Bear Island 10/13-15*, 10/20-22*, 10/27-29*, 11/3-5*

Bonneau Ferry 9/25-27, 10/2-4, 10/9-11, 10/16-18, 10/23-25, 10/30-11/1

Donnelley 10/6-8*, 10/13-15*, 10/20-22*, 10/27-29*, 11/10-12*, 11/17-19*

Hamilton Ridge 10/2-4, 10/9-11, 10/23-25, 11/20-22, 12/4-6

Palachucola 10/16-18, 10/23-25, 10/30-11/1, 11/13-15, 11/20-22, 12/4-6

*Weekday Hunts



2008 Low Country Deer Hunts Hunt Site Information

Bear Island

- 1. Each hunt will consist of one half-day hunt (afternoon of the first day drawn) and 2 full days for the last 2 days.
- 2. The limit for each hunt period is 3 deer. Only 1 legal buck may be harvested per hunter. Legal bucks are those with 4 points on one side or a 12" minimum outside spread. Spikes are not legal. Button bucks will be tagged as antlerless deer.
- 3. All drawn hunters will be allowed to use their own portable stand (only one portable stand per person). Hunting will be allowed in designated areas. No man drives or stalking will be allowed.
- 4. Drawn hunters must report to the Bear Island check station by 1:00 pm the first day of the hunt for orientation. Hunters will be required to sign in and out at the check station for each hunt day. Drawn hunters will be allowed to scout from 7:00 am until noon the first day of the hunt period and between 10:00 am and 2:00 pm on the remaining hunt days. Maps will be available at the check station.
- 5. Weapons must be unloaded and secured in a weapons case, or in the trunk of a vehicle, or in a locked toolbox except while legally hunting.
- No meals or lodging will be provided. Drawn hunters may camp at the primitive campground at Bear Island WMA during their hunt period or the commercial campground at Wood Brothers in Green Pond. Motel accommodations are available in nearby Walterboro.

Bonneau Ferry

- 1. Each hunt will consist of one half-day hunt (afternoon of the first day drawn) and 2 full days for the last 2 days.
- 2. The limit for each hunt period is 3 deer. Only 1 buck may be harvested per hunter. Button bucks will be tagged as antlerless deer.
- 3. All drawn hunters will be allowed to use their own portable stand (only one portable stand per person). Hunting will be allowed in designated areas. No man drives or stalking will be allowed.
- 4. Drawn hunters must report to the Bonneau Ferry WMA check station by 1:00 pm the first day of the hunt for orientation. Hunters will be required to sign in and out each hunt day. Drawn hunters will be allowed to scout from 7:00 am until noon the first day of the hunt period and between 10:00 am and 2:00 pm on the remaining hunt days. Maps will be available at the check station.
- 5. Weapons must be unloaded and secured in a weapons case, or in the trunk of a vehicle, or in a locked toolbox except while legally hunting.
- Motel accommodations are available in nearby Moncks Corner.

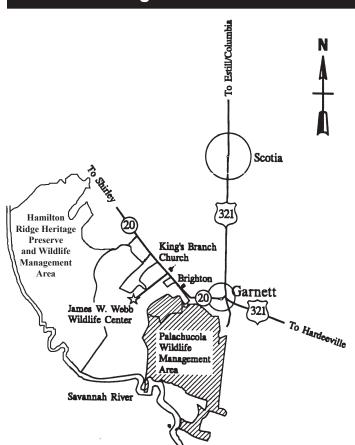
Donnelley

- 1. Each hunt will consist of one half-day hunt (afternoon of the first day drawn) and 2 full days for the last 2 days.
- 2. The limit for each hunt period is 3 deer. Only 1 legal buck may be harvested per hunter. Legal bucks are those with 4 points on one side or a 12" minimum outside spread. Spikes are not legal. Button bucks will be tagged as antlerless deer.
- 3. All drawn hunters will be allowed to use their own portable stand (only one portable stand per person). Hunting will be allowed in designated areas. Hunters will be allowed to sit in permanent stands already in place on Donnelley WMA. These stands may not be relocated by hunters. No man drives or stalking will be allowed.
- WMA. These stands may not be relocated by hunters. No man drives or stalking will be allowed.
 Drawn hunters must report to the Donnelley WMA check station by 1:00 pm the first day of the hunt for orientation. Hunters will be required to sign in and out at the check station for each hunt day. Drawn hunters will be allowed to scout from 7:00 am until noon the first day of the hunt period and between 10:00 am and 2:00 pm on the remaining hunt days. Maps will be available at the check station.
- 5. Weapons must be unloaded and secured in a weapons case, or in the trunk of a vehicle, or in a locked toolbox except while legally hunting.
- 6. No meals or lodging will be provided. Drawn hunters may camp at the primitive campground at Bear Island WMA during their hunt period or the commercial campground at Wood Brothers in Green Pond (5 miles from Donnelley WMA). Motel accommodations are available in nearby Walterboro.

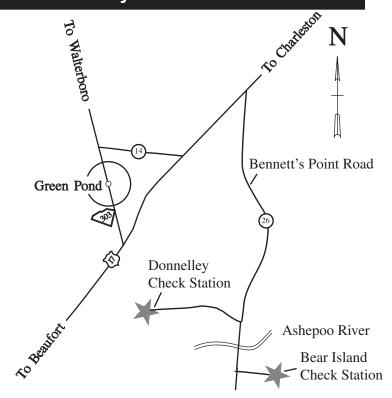
Hamilton Ridge/Palachucola

- 1. Each hunt slot consists of one half-day hunt period (on Thursday afternoon of first day drawn) and two full-day (Friday and Saturday) hunt periods.
- 2. The limit for each hunt period is 3 deer. Only 1 legal buck may be harvested per hunter. Legal bucks are those with 4 points on one side or a 12" minimum outside spread. Spikes are not legal. Button bucks will be tagged as antlerless deer.
- 3. All drawn hunters will be allowed to use their own portable stand (only one per person) and select their own hunting location. No portable or permanent stands will be provided.
- 4. Drawn hunters must report to the Webb Wildlife Center at 1 p.m. on Thursday. No hunting is allowed prior to check-in. Drawn hunters will be allowed to scout Thursday daylight until 12 pm and Friday and Saturday 10am 2 pm of the week for which they are drawn. All weapons must be unloaded and secured in a weapons case, or in the trunk of a vehicle, or in a locked toolbox except while legally hunting.
- 5. No meals or lodging will be provided. Primitive camping is available to drawn applicants and only during their scheduled hunt. Motel accommodations are available in nearby Estill, Hampton, Hardeeville and Ridgeland.

Donnelley WMA / Bear Island

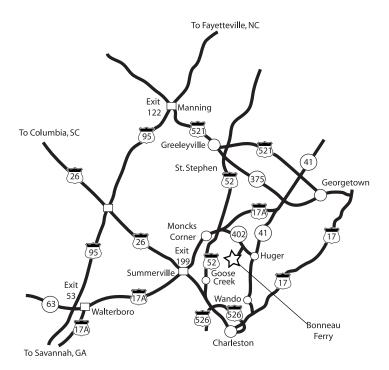


Proceed on Hwy. 321 to Garnett. Turn onto Hwy. 20 (Augusta Stagecoach Rd.) and go approximately 2.5 miles to the entrance of Webb Wildlife Management Area. Take dirt avenue to the Webb Center Picnic Shelter behind the lodge. Palachucola and Hamilton Ridge maps are available at the Webb Center Office.



Proceed on US-17 in Colleton County to the intersection of state secondary road S-15-26 (Bennett's Point Road) located 3 miles east of Green Pond and 8 miles west of Jacksonboro. Proceed approximately 4 miles on S-15-26. Take a right onto the dirt road (entrance is marked). Proceed 2- miles to Donnelley check station. To reach Bear Island - proceed 15 miles and cross the Ashepoo River. Proceed 1 mile and enter Bear Island to the left.

Bonneau Ferry WMA



From Moncks Corner, SC - Drive north out of Moncks Corner on US 52/17A. Cross the Tail Race Canal Bridge. At the bottom of the bridge, turn right at the traffic light onto SC 402. Go 9.2 miles and the Bonneau Ferry sign and gate will be on the right. DNR staff will meet you at the gate